

# Composition and Inheritance

## Chapter 10

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# Two-Dimensional Layout Library

- Elements are rectangles filled with text
- Library provided factory method "elem"
  - `elem(s: String): Element`
  - `above`, `beside`

## Example

```
val column1 = elem("hello") above elem("***")  
val column2 = elem("***") above elem("world")  
column1 beside column2
```

```
hello ***  
*** world
```

# Abstract Classes

```
abstract class Element {  
    def contents: Array[String]  
}
```

- May have abstract members without implementation
- Cannot be instantiated
- Class has abstract modifier
- Methods do not have abstract modifier

# Uniform Access Principle

**Client code should not be affected by a decision to implement an attribute as a field or method**

## Example from Java

```
string.length() not string.length  
array.length not array.length()
```

# Parameterless Methods (and when to use them)

- Methods can be defined without any parameter list
  - As opposed to with empty parentheses as *empty-paren methods*
- Typical Conventions
  - Side effects → empty-paren
  - No side effects → parameterless

## Example

```
"hello".length    // no () because no side-effect  
println()         // better to not drop the ()
```

# Extending Classes

```
class ArrayElement(cons: Array[String]) extends Element{  
  def contents: Array[String] = cons  
}
```

- Use the `extends` keyword to *extend* class `Element`
- Scala implicitly assumes your class extends from `scala.AnyRef`
- All members of the superclass are members of the subclass except...
  - Private members of the superclass
  - Members of the superclass with the same name as a member of the subclass

# Overriding Methods and Fields

- Override a parameterless method with a field
  - values (fields, methods, packages, and singleton objects)
  - types (class and trait names)

## Java

```
class CompilesFine {  
    private int f = 0;  
    public int f() {    return 1;    }  
}
```

## Scala

```
class WontCompile{  
    private var f=0  
    def f=1  
}
```

# Importance of Override

- Helps catch errors like misspelling or incorrect parameters
- Makes for safer system evolution
- Override is...
  - *Required* for members that override a concrete member in a parent class
  - Optional for members that implement abstract members with the same name
  - **Forbidden** for members that do not override or implement some other member in a base class



# Parametric Fields

- If you're passing in a parameter just to be copied to a field, something is wrong...
- Use a *parametric field* instead
  - `val`, `var`, `override`, `private`, `public`, and `protected` are options

## Before

```
class ArrayElement(conds: Array[String]) extends Element{  
  def contents: Array[String] = conds  
}
```

## After

```
class ArrayElement(  
  val contents: Array[String]  
) extends Element
```

# Pause

Let's pause to put it all together...

```
class Cat{  
    val dangerous = false  
}  
  
class Tiger(  
    override val dangerous: Boolean,  
    private var age: Int  
) extends Cat
```

# More Extension

**What if our superclass constructor takes a parameter?**

```
class LineElement(s:String) extends ArrayElement(Array(s)){  
  override def width = s.length  
  override def height = 1  
}
```

# Polymorphism and Dynamic Binding

- We can store any subclass into a variable of the superclass type
  - This is called *subtyping polymorphism*

## Example

```
val e1: Element = new ArrayElement(Array("hello","world"))
val ae: ArrayElement = new LineElement("hello")
val e2: Element = ae
```

- Variables and expressions are *dynamically bound*
  - Method implementation is determined at run time based on the actual type of the object not the variable or expression

# Final Members (A brief note)

- Use the `final` modifier to prevent any class or member from being overridden or subclassed

## Example

```
final class ArrayElement extends Element{ ... }
```

```
elem.scala: 18: error: illegal inheritance from final  
class ArrayElement  
class LineElement extends ArrayElement {
```

# Using Composition VS Inheritance

- Generally prefer composition to inheritance
- Ask yourself...
  - Does the inheritance relationship model an *is-a* relationship?
  - Do you expect clients to use the subclass type as a superclass type?
- One of our inheritance relationships looks suspicious...

```
class LineElement(s: String) extends Element {  
  val contents = Array(s)  
  override def width = s.length  
  override def height = 1  
}
```

# Implementing above and toString

- We will assume equal heights and widths for simplicity, see section 10.14 for more functionality
- ++ operator concatenates two arrays

```
def above(that: Element): Element =  
  new ArrayElement(this.contents ++ that.contents)
```

```
override def toString = contents mkString "\n"
```

# Implementing beside

- First pass...

```
def beside(that: Element): Element = {  
  val contents = new Array[String](this.contents.length)  
  for (i <- 0 until this.contents.length)  
    contents(i) = this.contents(i) + that.contents(i)  
  new ArrayElement(contents)  
}
```

- More functional style

```
new ArrayElement(  
  for (  
    (line1, line2) <- this.contents zip that.contents  
  ) yield line1 + line2  
)
```



# Factory Method

- Library is simpler for clients to understand
- More opportunities to change library implementation without breaking client code
- Factory method will go inside an Element companion object
  - Import `Element.elem` inside `Element` so we can just call `elem`
  - Move the subclasses to private classes inside the companion object for additional Final results on pages 200-201

# Factory Object

```
object Element {  
  def elem(contents: Array[String]): Element =  
    new ArrayElement(contents)  
  
  def elem(line: String): Element =  
    new LineElement(line)  
}
```

# Questions?