

Lab 4: Working with Polynomials

In this lab you will implement and test the `Polynomial` class. A `Polynomial` object represents any polynomial in one variable, x , with integer coefficients. For example, here is a cubic polynomial:

$$f(x) = 4x^3 - x^2 + 3x + 5$$

This polynomial has four terms, each with an integer coefficient and integer exponent as shown in the table below.

Term	Coefficient	Exponent
$4x^3$	4	3
$-x^2$	-1	2
$3x$	3	1
5	5	0

Strategy

Your class should consist of a list of terms. You should interpret this as 'HAS-A', not 'IS-A'. You should use the `LinkedList` class from the JCF (`java.util`). See pages 3-4 of this document for implementation notes.

The API for `Polynomial` is [here](#) and the API for `Term` is [here](#). I have completely implemented `Term` for you.

I am providing three files for this lab in the accompanying zip file.

1. `Term.java`, the completed, correct implementation of the `Term` class.
2. `TermPolyDriver.java`, a test driver. You can use this to test your `Polynomial` methods.
3. `PolynomialForDriver.java`, another Java file which is needed by the test driver to assure that methods in your solution can be tested in isolation from each other.

Assignment

- Your code must be stored in `Polynomial.java`
- Your code must contain Javadoc-style comments that reproduce as closely as you can the `Polynomial` API at the link above.
- Begin by creating a stubbed-in version of `Polynomial` that will compile, but with default or dummy code for each method. This will allow the `TermPolyDriver` program to run without error.
- I encourage you to implement methods one at a time, testing each one thoroughly as you go.

Remember that individual work is expected on the lab projects!

Points	Description
3	Comments including Javadoc
1	Polynomial no argument constructor
3	Polynomial one argument constructor
4	Polynomial addterm() method
3	Polynomial evaluate() method
5	Polynomial sum() method
5	Polynomial product() method
3	Polynomial equals() method
3	Polynomial toString() method

To Submit: Email your Polynomial.java source file as an attachment to dstucki@otterbein.edu

Implementation notes

1. Start by implementing `Polynomial` with stub versions of all its methods. This will allow you to quickly run the test driver and fail its tests! The `Polynomial` API has all the information you need. Constructors and methods declared `void` will do nothing; methods declared to return something will return a default value or `null` for objects.
2. Use the provided `Term` class in your implementation. The `Term` API is provided so you know how to use its methods.
3. The `Polynomial` class will not extend anything. Instead it will have one instance variable with this declaration:

```
protected LinkedList<Term> poly;
```

4. The `LinkedList` class is, like `ArrayList`, part of the Java Collections Framework in the `java.util` package (you should look up its API online). Don't be concerned with how it is implemented, since you have your client hat on. The relationship between `Polynomial` and `LinkedList` is "has-a". A polynomial has-a `LinkedList`.
5. You'll find the one-parameter constructor, once implemented, to be very handy to use for testing. The parameter is a `String` containing a list of *space-separated integers*. The integers are logically grouped in pairs. Each pair represents a term: the first number of the pair is the coefficient and the second is the exponent. For example the `String` `"3 2 -5 1 4 0"` represents polynomial $3x^2 - 5x + 4$. The trick to implementing this constructor is pulling out those values one by one and converting them from `String` to `int`! You will break it up into *tokens*, where each number represents a token, or item of interest. Here, the tokens are separated by spaces. The preferred (but not only) technique for doing this is to use the `split()` method from class `String`. You need to specify the delimiter (separator) as a *regular expression*. In this case, the regular expression should be the string `"\\s+"`, which will match one or more space characters. Elements of the resulting `String` array still need to be converted to integers. Remember how to do this? *Hint*: a static method in the `Integer` class.
6. Most of the methods require you to traverse through the terms of the polynomial. There is a very easy way to do this using an `Iterator`. `Iterator` is a `java.util` class. You can get an `Iterator` from `poly` (that's the instance variable), then use its `hasNext()` and `next()` methods together in a `while` loop to process the polynomial term by term. You might guess that `boolean` method `hasNext()` will let you know if there are more terms in the polynomial, and `Object` method `next()` returns the next term. These two collaborate to traverse the list something like this:

```
Iterator<Term> iter = poly.iterator(); // start at position 0 of list
while (iter.hasNext()) {
    Term term = iter.next();
    // do whatever processing you need to do with this term
}
```

Alternatively, you could use the `foreach` idiom in Java to accomplish the same thing like this:

```
for (Term term : poly) {
    // do whatever processing you need to do with this term
}
```

All of the `Polynomial` methods (aside from constructors) will do list traversals. Although everything that iterators do can also be done using `LinkedList` methods `get(int index)` and `size()`, iterators eliminate the need to work with indexes and are generally a cool thing to know.

7. The `toString()` method should produce the polynomial with terms ordered in decreasing order of exponent. For example: "+3x²-x+2". Sorting these is very easy to do, thanks to a `java.util` class called `Collections` which provides many handy static methods that can be applied to an object of any of the Java collection classes. All you need in your program is the line:

```
Collections.sort(poly, Collections.reverseOrder());
```

Interesting fact: The sort method determines order by using the `Term` class `compareTo()` method!

Hint: You can simplify implementation of `toString()` by calling the `toString()` method from the `Term` class on each of its terms.

Hint: You can simplify implementation of the `equals()` method by using `toString()`.